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# BABL PLAYER DEVELOPMENT PLAN:

### Koa's Priority:

Team- Hitting & fielding reps during the league clinic and situational IQ during Saturday pre-game

Defense- Develop catch/throw skills & begin making outs

Offense- Make consistent contact & intro to understanding the strike zone

**Catching- Intro to receiving** 

Pitching- Develop at least 4 pitchers (pitch count between 20- 50 pitches)

T<mark>eam-</mark> Establish roles/positions on the team (50% attention on situational baseball & 50% on skills development)

Defense- Learn how to turn a double play & basic bunt defense alignment

Offense- Drive the ball to the outfield & bunting basics

Catching- Properly receives (not framing) & increased arm strength

Base running- Learn primary/ secondary leads & how to steal bases

Pitching- Develop at least 5 pitchers, learn how to hold runners on base, pickoffs, develop a secondary pitch, backing up bases & covers home plate on all passed balls

Team- Adjusting to larger field dimensions

Defense- Hit the cut-off man and learn 1st and **3rd coverages** 

Offense- Can adjust to off-speed pitches, can drive the ball in both gaps & sacrifice bunts

Catching- Becoming vocal leader & desires to control all aspects of the game

Pitching- Develop at least 5 pitchers & focus on adjusting to 60ft 6in distance (pitch count 70 max) & use offspeed pitches efficiently

## **Expectations By End Of Season:**

'eam- Baseball IQ is improving, & all playersunderstand lead runners & force plays

Defense- Consistently catching the ball during warm ups, & fielding ground balls in practice

Offense- Hitters put the ball in play at least 50% of the time

Catching- Consistently throwing the ball back to the pitcher's chest + catching 50% of pitches

**Pitching- Pitchers throw 50% strikes** 

Team- Each player will have a primary and secondary position and situational IQ continues to improve

Defense- Each team turn one double play during the season, outfielders are catching most fly balls

Offense- When at bat, the player steps and then swings and can fully rotate their hips

Catching- Throwing out 1 runner p/season & one hoop throws to second base

Base running- Every player is comfortable taking a lead and diving back head first to first base

Pitching- Pitchers throw 50% strikes, and have an arsenal of 2 pitches

Team- Fielders have the arm strength to throw across the diamond

**Defense- Most fly balls are caught** 

Offense- Hitters can recognize off-speed pitches

Catching- Comfortable dropping & blocking, when throwing to 2B the footwork is rightleft and then throw

Pitching- Pitchers throw 55% strikes, have an arsenal of 2-3 pitches

# WINTER

January (early)-March (mid)-

5 Sat or Sun team practices, 75 min session at Koa's **Training Facility** 

SEASON BREAKDOWN:

# **SUMMER** (OPTIONAL)

June (early)- July (mid): -5 mid week evening games

### All Stars:

- -7 weeks
- -Mid week games
  - -2 tournaments
- -1 practice per week

# FALL

August (late) -**November (early)** 

- -9 weeks
- -10 games
- -Playoffs
- -All star games

# **SPRING**

- March (mid)-May (late)
  - -9 weeks -10 games
  - -Playoffs
- -All star games